## WHAT IS CLAIMED IS:

1. A method of educating a child using a media presentation device in communication with a user interface, comprising:

identifying a problem behavior exhibited by the child; selecting through the user interface an educational time-out presentation to present to the child that corresponds to the problem behavior; and

presenting the educational time-out presentation to the child through the media presentation device,

wherein the child is educated about the problem behavior and alternate appropriate behavior and

confirming the child performs as instructed by the educational time-out presentation.

2. The method of claim 1, wherein identifying the problem behavior further includes:

monitoring the child's behavior; and

intervening in the child's behavior whereby the child associates the intervention with the problem behavior.

- 3. The method of claim 1, wherein selecting an educational time-out presentation further includes selecting an educational time-out presentation topic from a plurality of time-out presentation topics presented by athe user interface.
- 4. The method of claim 1, wherein the educational time-out presentation includes:

a calming segment; and an educational segment.

5. The method of claim 4, wherein the educational segment includes a multimedia comparison between correct and incorrect

choices, the multimedia comparison including visual, auditory, and musical depictions of the choices.

- 6. The method of claim 4, wherein the educational segment includes:
  - a scene acknowledging the child's feelings;
  - a scene identifying the child's incorrect choices;
  - a scene depicting a child in the presentation making an incorrect choice;
  - a scene querying the child about the child's choices, the scene contrasting a correct choice from an incorrect choice;
  - a scene where the child in the presentation makes a correct choice; and
  - a scene praising the child for being a person who wants to make a correct choice.
- 7. The method of claim 6, wherein the scene acknowledging the child's feelings includes a song segment.
- 8. The method of claim 6, wherein the scene querying the child about the child's choices includes a song segment.
- 9. The method of claim 1, wherein presenting the educational time-out presentation further includes isolating the child from any distractions during the presentation of the educational time-out presentation.